# Extending the GC hardware Rob Reilink

#### Extending the GC hardware

Why? GC can be an embedded computer

- Home automation
- Cinema set
- Car Infotainment system

• ...

But: Essential hardware lacks:

- Data storage (harddisk and/or flash)
- Keyboard/mouse
- Generic I/O
- RAM is only 40MB (Main RAM+ARAM together)

## Required extra hardware for embedded systems

- Harddisk interface
- Flash storage interface (Compactflash, SD, MMC, ...)
- RAM extension
- USB interface (for all other devices)
- Keyboard/mouse interface
- Generic I/O interface

#### Memory (EXI) interfaces (2)

Standard SPI interface (Clk, /CS, DataIn, DataOut)

• 3.3V and 5V power available

· Connector is etched on PCB, so no special connector

required



#### Memory (EXI) interfaces (2)

- SPI: can easyly be interfaced to standard hardware: shift register IC's for digital I/O or SD and MMC cards for data storage
- Can be interfaced to USB 1.1 host controller with litte logic (USB 2.0 not possible: only PCI controllers available)



#### Serial interfaces (for the controllers) (4)

- 1 wire interface, open drain bus with custom protocol
- Speed is low enough to be bit-banged by standard microcontroller which can then be interfaced to PS/2 (mouse/kbd) or custom hardware (UART, digital I/O)



#### High-speed interface (1)

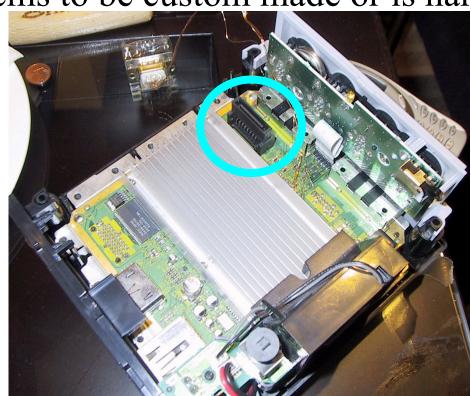
• SDRAM interface 8 bit to extend the ARAM; can be interfaced to standard SDRAM chip(s), maximum RAM size unknown;



#### DVD interface (1)

- 8 bit, bidirectional, DMA-able, interrupt
- Can be used to interface IDE HDD with CPLD
- DVD cannot be used anymore, so only for GC's with modchip

Connector seems to be custom made or is hard to find



#### Summary hardware extensions

- Harddisk interface
- Flash storage interface
- RAM extension
- USB interface

- → DVD interface
- → SD, EXI interface
- → High speed interface
- → EXI interface
- Keyboard/mouse interface → SI (controller) interface
- Generic I/O interface → SI (controller) interface

### For every required hardware extension a suitable interface is available!