



23rd Chaos Communication Congress Elisa Jasinska 06/12/30



Agenda



- What is sFlow?
- What is AMS-IX?
- Existing Software
- Performance Issues
- AMS-IX Software
- Privacy
- Results





- Sampling mechanism (not "touching" every packet)
- Monitoring switched or routed networks
- Cisco IOS NetFlow
- Applicable to high speed networks (>= IGE)





- sFlow datagrams sent via UDP
- Datagram format standard defined in RFC 3176
- Implemented on a wide range of devices (Foundry, Force I 0, Extreme...)





sFlow Datagram

32 bit -

int sFlow version (21415)

int IP version of the Agent / Switch (1=v4l2=v6)

Agent IP address (v4=4bytelv6=16byte)

int datagram sequence number

int switch uptime in ms

int n samples in datagram

n samples

4 - 16 byte





- Not everything is sampled information
- Two different types provided by the datagram format:
 - Flow samples
 - Counter samples





- Flow samples
 - Defined sampling rate (e.g. one out of 8192)
 - Up to 256 bytes of captured packet (L2-L7)





Flowsample

32 bit -

int sample type (1=flowsample)

int sample sequence number

int source id type

(0-ifIndexl 1-smonVlanDataSourcel 2-entPhysicalEntry)

int source id index value

int sampling rate

int sample pool (total number of packets that could have been sampled)

int drops (packets dropped due to a lack of resources)

int input (SNMP ifindex of input interface, 0 if not known)

int output (SNMP ifindex of output interface, 0 if not known)
broadcast or multicast are handled as follows:
the first bit indicates multiple destinations, the lower order bits number of interfaces

int packet data type (1=headerl2=IPv4I3=IPv6)

packet data

int n extended data

n extended data

max. 256 byte





- Counter samples
 - Polling interval (e.g. 30 seconds)
 - Interface counters (octets/packets/errors)





Counterstype - Generic

see RFC2233

_ 32 bit -

int ifIndex

Int ifType

hyper IfSpeed

Int ifDirection (0=unknown11=full-duplex/2=nalf-duplex/3=in14=out)

int ifStatus (bit 0 => ifAdminStatus 0=down11=up, bit 1 => ifOperStatus 0=down11=up)

hyper ifInOctets

int ifInUcastPkts

int ifInMulticastPkts

int ifInBroadcastPkts

int ifInDiscards

int ifInDiscards

int ifInUnknownProtos

.....

hyper ifOutOctets

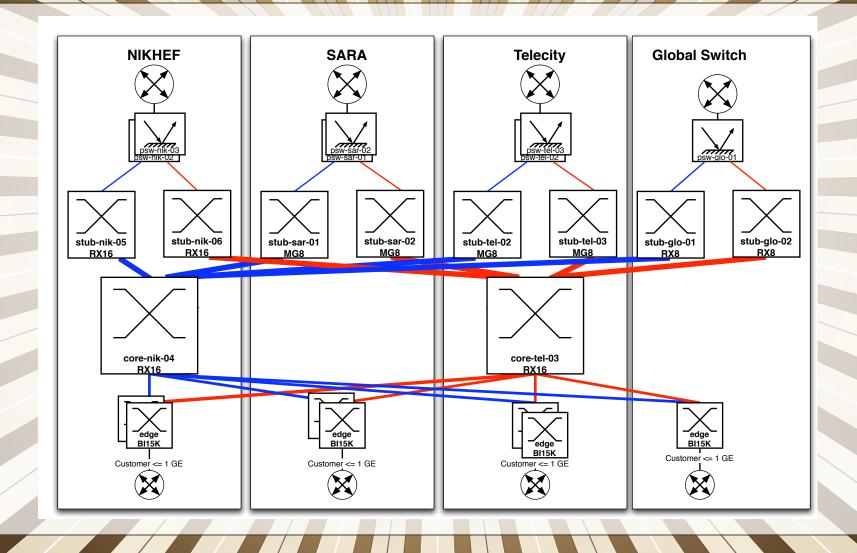




- Non-profit Internet Exchange
- Based in Amsterdam
- 4 independent colocation facilities
- Operates only on Layer 2
- Interconnects parties to exchange IP traffic (e.g. ISP's, web hosters, content providers)







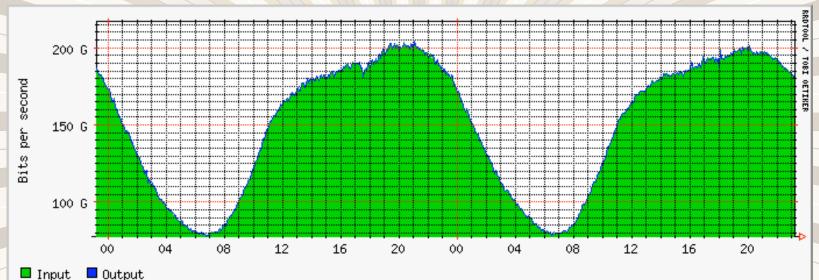




- Statistics
- Total traffic statistics
- Interface counter (octets/packets/errors)
- Polled via SNMP
- MRTG
- no sFlow so far ...







: 203.363 Gb/s Max Out

: 204.450 Gb/s

Average In: 150.714 Gb/s Average Out: 150.595 Gb/s Current In: 180.799 Gb/s Current Out: 180.670 Gb/s

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Use flow samples to...

- Provide member-to-member traffic information
- See growth of (or lack of) IPv6
- Due to high throughput a very efficient system is required



Existing Software



- Free software:
 - InMon sflowtool
 - Pmacct
 - sFlow2MySQL
- Commercial:
 - InMon Traffic Sentinel



Performance Issues



- Issues with existing software
 - Saves each sample to DB
 - No caching or preprocessing possible
 - Graphing with RRDtool
 - overhead due to data export to RRD
 - same data saved twice



Performance Issues



- Traffic up to 220 Gb/s (35 Mpps)
- ca. 3500 samples per second
- Cannot store each sample in a DB





Net::sFlow

- Decodes sFlow datagrams
- Supports sFlow version 2/4 and 5
- Single (exportable) function, decode()
- Available on CPAN





sFlow daemon

- Based on module Net::sFlow
- Receives UDP datagrams
- Analyses the information
- Stores data in RRD files

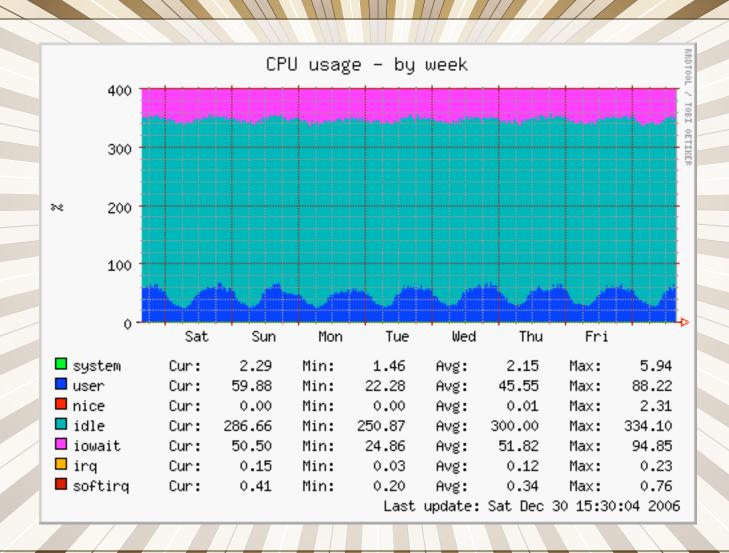




- Performance reasonable
 - Less I/O usage due to preprocessing
 - PERL unpack() slower than decoder written in C









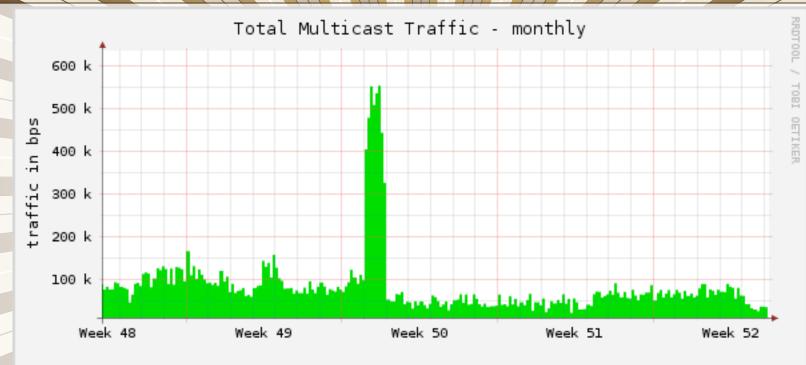
Privacy



- Whole packet header (up to 256 Byte)
- Statistical analysis
- Samples not saved after decoding
- Decoding only up to L2 (ethernet)







■ in

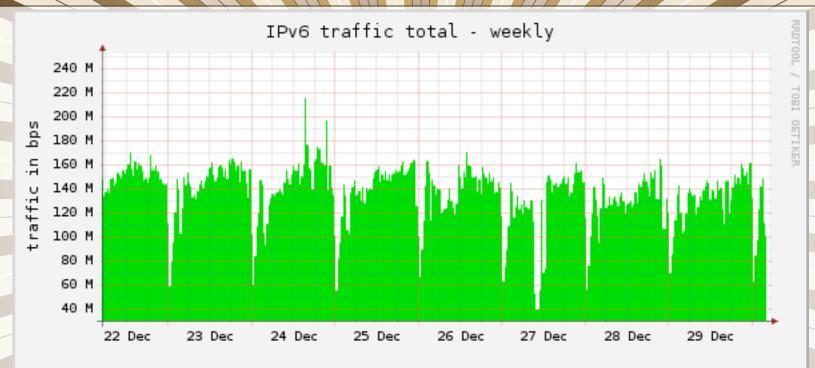
Cur = 33.0 kbps Avg = 81.9 kbps Max = 551.5 kbps Min = 19.9 kbps

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Updated: Sat Dec 30 04:55:01 2006 CET







in

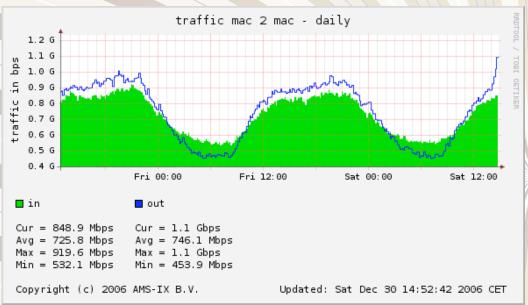
Cur = 100.3 Mbps Avg = 136.1 Mbps Max = 215.0 Mbps Min = 38.9 Mbps

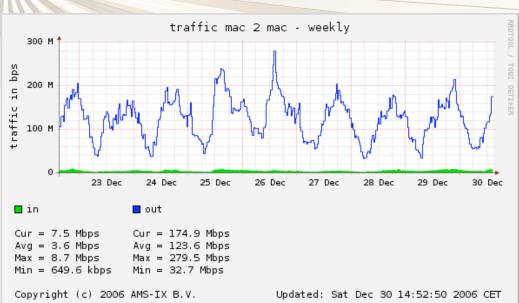
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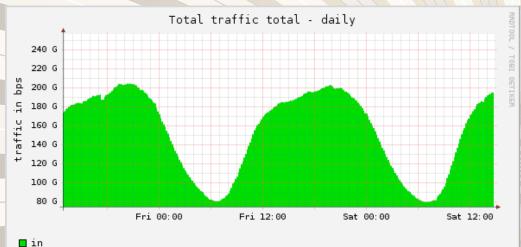








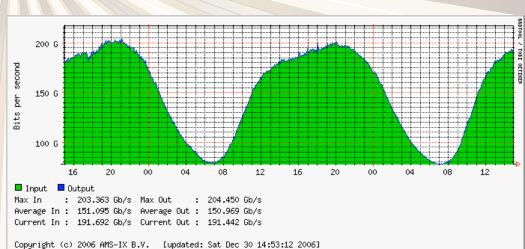




Cur = 194.7 Gbps Avg = 153.9 Gbps

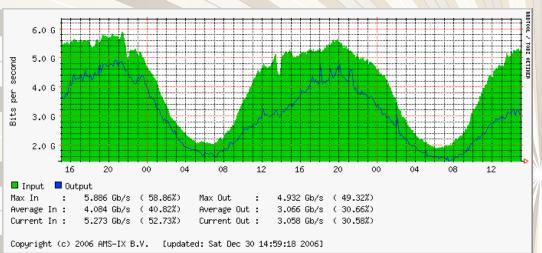
Max = 204.1 Gbps Min = 79.1 Gbps

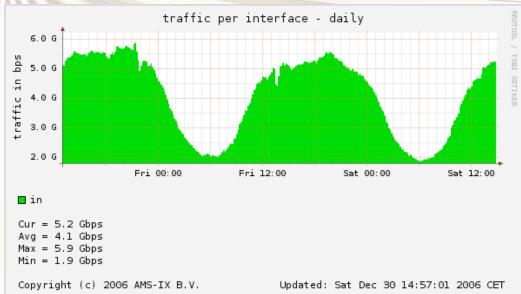
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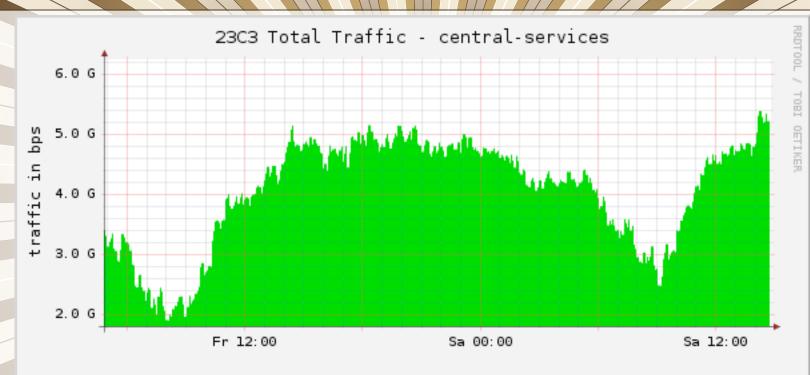












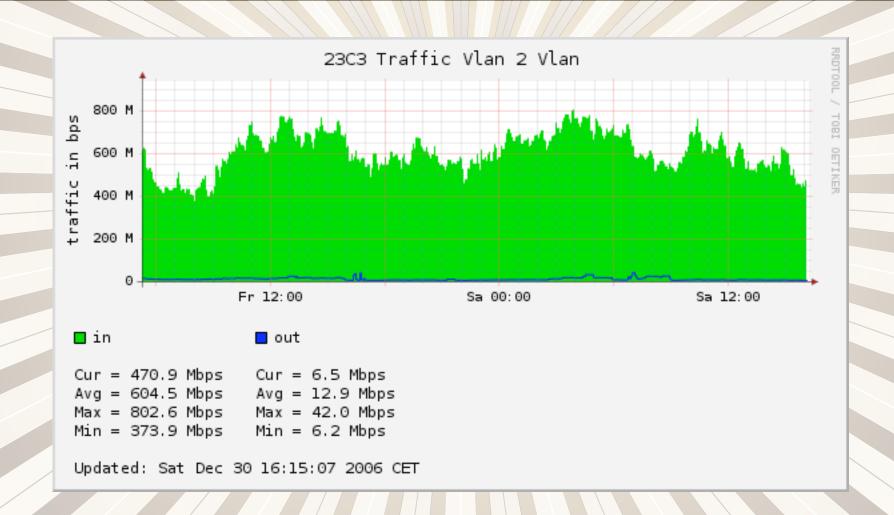
in

Cur = 5.2 Gbps Avg = 4.0 Gbps Max = 5.4 Gbps Min = 1.9 Gbps

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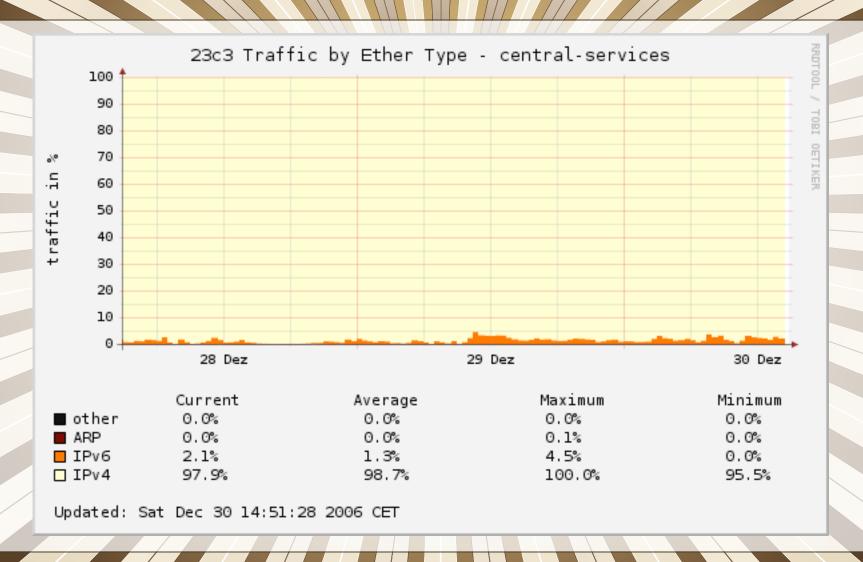






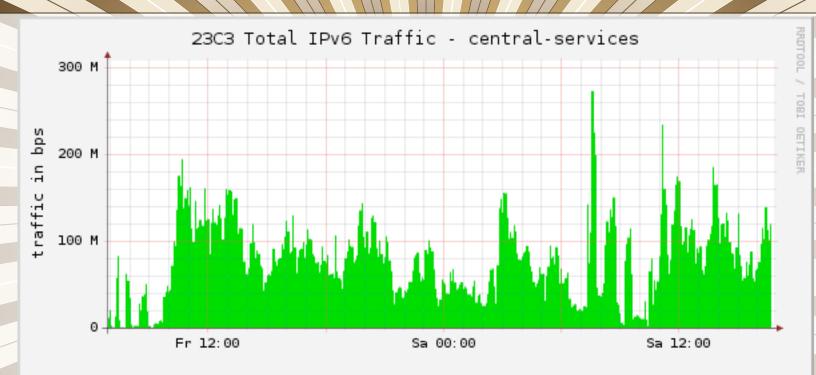












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Cur = 119.0 Mbps Avg = 77.9 Mbps Max = 272.2 Mbps Min = 0.0 bps

Updated: Sat Dec 30 16:50:08 2006 CET



Thank You!



• Questions?

