

# Nintendo Hacking Teatime



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How are you, gentlemen!!



Would you like a cup of tea?

# Wii

- No homebrew yet :-(
- But Wiimote useable with computers :-)
- All kinds of applicatios already
  - Mouse control
  - Wiitar
  - Drums
  - Games



# DS

- cheap, small and sexy coding platform
  - DS Lite 140€
  - Card adapter ~40€
  - CF | SD card ~10€
  - Total ~ 190€

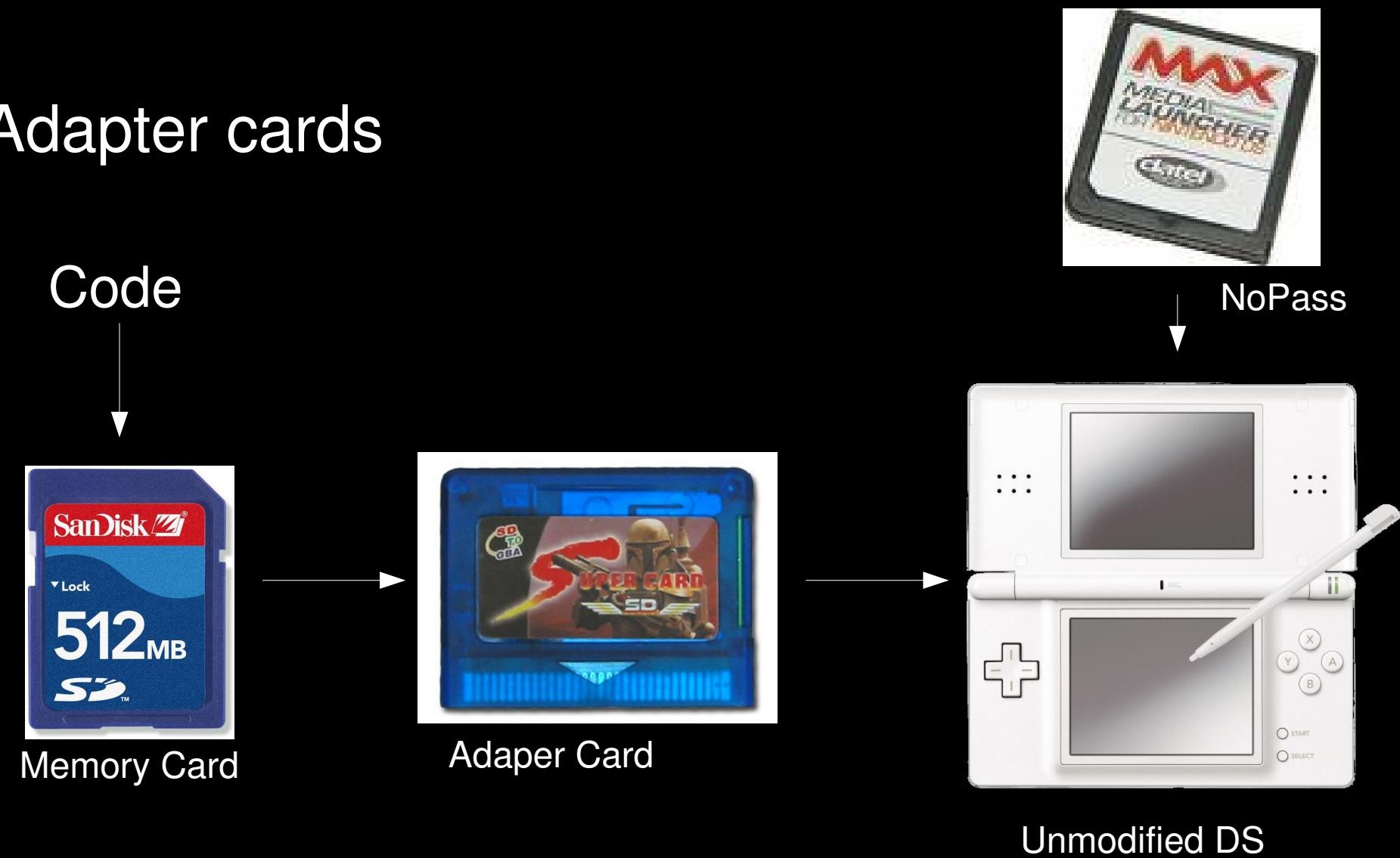


# So what do you get for that?

- Two screens
- A Touchscreen
- Wifi (2MBit)
- 2 CPUs
- A Microphone
- Stereo Speakers
- 2D/3D accelerated graphics HW

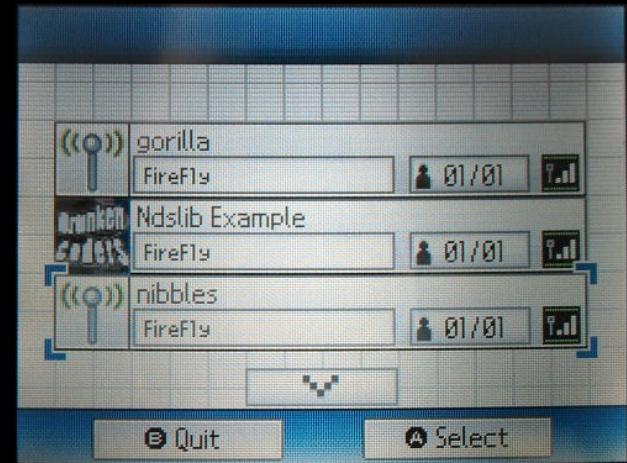
# How can I run code?

- Adapter cards



# WMB – Wireless MultiBoot

- Purpose:
  - Downloading demos
  - multiplayer games
- Binaries protected by RSA signature
- Remove signature => Execute arbitrary code!
- But: Limited to Ralink chipset
- List of cards: <http://ralink.rapla.net/>
  - USB sticks do not work



# WMB alternative: DSFTP

- Homebrew FTP server running on DS
- Downloads homebrew to card
- Special command for execution
- Access point required
- [http://giesler.biz/bjoern/en/sw\\_dsftp.html](http://giesler.biz/bjoern/en/sw_dsftp.html)

# To flash or not to flash?



- Advantages:
  - No more health screen
  - WMB works with homebrew
  - No NoPass required
- Disadvantages:
  - Risky!
  - Warranty?

# Homebrew – What's there?

- Media Players (mp3, Video, ...)
- IRC Clients
- VNC
- PDA software
- Instant Messengers
- Music Software <3
- All kinds of games
- Emulators (ScummVM, SNES, Mac+, C64, TI Calcs)

# Getting your hands dirty!



# Getting your hands dirty!

- Now how can we code on this thing?
- Language: C / C++
  - (also: Lua, Pascal)
-  toolchain for all platforms



- <http://www.devkitpro.org/>
- Toolchain for gaming console homebrew
  - GP32, GP2X, GBA, PSP, GC, DC, DS, ...
- DevkitARM: gcc toolchain for arm
- libnds: Dev library for NDS

# libnds / palib

- libnds (part of devkitPro)
  - Set of defines + some useful functions
  - Close to the hardware
  - Full control over hw
    - Even more than official developers have!
- palib (<http://www.palib.info/>)
  - High level
  - Intended for beginners
  - Matter of taste

# libfat

- Unix-style (fopen, fread, ...) FS access
- Abstracts from adapter card
- Theory != Practice :-(

# libdswifi

- DS Wifi HW re'd by a single guy: sgstair
  - (Wifi bounty)
- Full-featured Berkeley-style socket interface
  - TCP
  - UDP
  - ICMP
- Scanning, sending raw packets possible
  - > Lots of potential for fun :-)

# My Stuff



- FastTracker II style tracker for the DS
- XM file format
- Composing with stylus
- Record samples with microphone
- Load/Save Songs/Samples to/from card

# My Stuff



- Tool for connecting the DS to MIDI software
- > Use the DS as a MIDI instrument / synth
- Server available for OSX/Linux/Windows
- Demo apps
  - DS MIDI Keyboard
  - Kaos DS
  - Pulse DS

# References

- DS coding
  - <http://www.dev-scene.com/>
  - <http://TobW.net/dswiki>
  - <http://forum.gbadev.org/>
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  - <http://NitroTracker.TobW.net/>
  - <http://DSMIDIWiFi.TobW.net/>
- Me
  - <mailto:me@TobW.net>
  - <http://blog.dev-scene.com/0xtob>

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  - <http://wiibrew.org/>
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  - <http://wiihacks.blogspot.com/>